

Glass Ceiling Arts Collective presents

# The Badger Story

How to guide

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# The Badger Story



## Introduction



Kia ora, haere mai and welcome to  
Glass Ceiling Arts Collective's  
**The Badger Story.**

A multisensory in home theatre experience.

This booklet is your 'how to' guide to ensure you have all the elements needed to fully enjoy this multisensory theatre experience. Multisensory theatre is interactive, so a little bit of preparation is required to create the interactive elements. This booklet will give you all the information you need to ensure your in home theatre experience is top notch.

Each part of The Badger Story has a multisensory prop to explore that enables the audience member to connect with the story at a much deeper level. These props stimulate our senses; be that sound, taste, smell, touch or things to see. The audience is given the time they need to explore the particular sensory props before moving onto to the next part of the story.

So read through this booklet, watch the 'how to' films and take some time to source or create the multisensory props and get your own theatre ready so you can enjoy The Badger Story to its fullest.

# Where to watch The Badger Story.



## ***Creating your own home theatre.***



Find a room that has a bit of space to move around in. It needn't be too big as long as there is enough floor space to explore the props easily. A room with curtains or blinds is good but not essential.

Try to sit the audience members in the middle of the room so that they can see the TV or computer screen. They could also move around if needed. What's important is that you and your whānau, your family feel relaxed and comfortable.

There is a moment in the show where we move into the forest and we want you to experience the forest in your very own living room, so at the start it is good to have the curtains open and you close them when Ilianora goes into the forest.

# Playing the film



## *TV or computer? It's your choice.*

The Badger Story should be enjoyed as a grand theatrical experience. A grand theatre could be the perfect location, but we also know that you can create a Theatre of your own in the comfort of the space you are in.

Use a computer or laptop plugged into a TV using an HDMI cable or dongle and operate the film elements from your computer. That way you are able to mirror all the visuals onto a big screen.

However if this is not an option for you it is perfectly fine to use the computer screen itself.

Some parts of the story use binaural sound. This is a special kind of sound recording that recreates how we hear sound as humans. An example of how it works might be if you imagine a bee buzzing around your head. It might move from one ear to the other, in front of you or even behind you, then it moves away and then again close to you. As we listen to the recording using a binaural mic we would hear the bee exactly as it has moved around us. Pretty cool!

Our binaural mic has recorded the sounds of the forest in the same way. So if you are able please use headphones for these sections. But don't panic it is perfectly fine to have the sound playing through the television or computer. An alternative could be to use computer speakers sitting on either side of the audience member or the room.



# Multisensory props

***Disclaimer!***  
***Multisensory props can be messy!***  
***Put an old mat, tarpaulin or towel on the floor in case of spillages!***

Here is some information about each of the multisensory props that you're going to need to pull together prior to watching The Badger Story. Each prop relates to a different part of the story. You can find all these props in the dollar store, supermarket or you can make them from things around the home.



## **Bread Dough or bread/toast (Meredith's hair)**

There is a video of how to make this on our website although any bread dough recipe will do. Scrunch the dough in your hand like putty perhaps create some sausages of dough, smell it and taste it.

## **Kaleidoscope (Wheel)**

This can be made using a video on our website or you can buy them from the \$2 shop and chop off the end and use an elastic band to attach some greaseproof paper to the base. Shine a torch on the greased proof paper end and look through the other end. The light will create shapes and textures on the foil paper.

## **Glow Sticks (Raving)**

From the \$2 shop. You could also use a bright torch. Wave them around the space in time with the music or take your time to explore the glowing colours.

## **Leaves and foliage (Forest)**

A bowl with leaves and foliage. You can also add some pine essential oils in with these for a forest aroma. Smell it and feel the textures on your skin.

## **The moon and a torch (Moon)**

Our moon has been made by creating a circle in cardboard and winding string and ribbon around it. There is a how to video on our website. Shine the torch across the ribbon or string to make dark shadows across the room.



# Multisensory props

## **Disclaimer!**

**Try using a tray for some of the more messy moments.**



### **A piece of tactile fabric. (Badger)**



This could be fur or a really soft jumper or blanket. Drape it around yourself or feel its softness with your hands or face.

### **White fabric strips or a sheet (Moon rays)**

Long strips of white fabric which are rolled up and pulled out during the moon ray section. You could use an old sheet or ribbon or elastic. Explore tying yourself into the moon rays so that Goddess Selene pulls you up to the sky.

### **NZ Sign Language (The sacred language)**

If you can, watch and memorise the NZSL video. Use NZ Sign Language to introduce yourself to Goddess Selene.

### **Moss, muted fabric or grass (Moss)**

You could use grass from the garden or some moss from a floristry shop or the \$2 shop, even some soft fabric in muted colours could work well too. We often use hay or chaff. Smell the moss and plunge your hands into the bowl to feel its softness. Take pieces out and explore the texture and smell.

### **Glow Sticks (Raving)**

From the \$2 shop. We bring these back at the end of the story. As above.

### **A bowl of mud (Mud)**

This can be dug up from the garden. Team this with a warm wet flannel and some scented anti bacterial soap. Plunge your hands into the mud and listen to it squelch between your fingers. Smell it and use the wet mud to draw patterns on your skin. Then use the flannel, scented soap and a fluffy towel to wash it away.

### **Spray bottle (Mist)**

A spray bottle filled with water. You could add some peppermint oil in it so that it tastes minty, salt or vanilla essence. It is good to have a taste or smell that can evoke a feeling. Spray it around the room, on your skin and even in your mouth to explore the taste.

# How to use the props

*This section will help give you some ideas of how to use the props with your audience.*



The first thing to do is to give some visual cues on how one might interact with the props, but being aware that there is no right or wrong way to do so.

Try touching it, maybe smelling it, tasting it if it is edible. If it is light move it around the person and experiment with the light. Get them to use it if they want to.

You might also stroke a prop across their skin softly or leave it on a tray for them to explore as they wish. It is really up to the individual to decide how they would like to interact with the props and the good thing about them is that it is all stuff that can be replaced or is organic.

What is important is that you give everyone enough time to explore each prop in whichever way they wish. Some people might need 30 seconds whilst others could be 5 minutes it really depends on the person.

The multisensory moments are prompted by text on the screen. The visuals and sound are then looped. If you need more time than is allowed in the loop press the play button at the top which will pause the movie and then when you are ready to move on press next.





# How to enjoy the experience

*You've got everything ready so how does it work?*



Once you are comfortable and ready to start press play on your computer and the animated visuals and sound will begin.

The film and sound element are set to give you some time to experience the multi sensory moments in your own time.

What happens is that there is some action on the screen and narration. Then you will see a message for the sensory moment and the video will continue to play. Pick up the multi sensory prop and then the visual and sound continues whilst you let the audience member explore the prop.


Once they and you have finished exploring it then you press the next button to go to the next part of the story. The previous, play and next buttons are hidden at the top of the screen. You continue to do this until the video is finished.

The whole experience will last approximately 30 - 40 minutes depending on your audience and how long they take to explore each prop.





# How to Quick prompts

1. **Connect your computer to the TV screen.**
2. **Make sure all your props are ready and in order.**
3. **Open the curtains for the start of the show.**
4. **Go to [www.glassceilingartscollective.com](http://www.glassceilingartscollective.com)**
5. **Click on The Badger Story. This opens links to all our resources and The Badger Story Film.**
6. **Click on the tab 'Watch The Badger Story' at the bottom of the page.**
7. **The film will start to play automatically.**
8. **The first scene will play and then you will see a text prompt to explore the relevant sensory prop.**
9. **Spend some time exploring the prop and when you are ready bring the mouse to the top of the screen to reveal the buttons to move to the next part of the story.**
10. **The previous scene, play/pause and next scene buttons look like this.** 
11. **Do this for each part of the story until the end of the show.**

# Multisensory Quick prompts

1. **Bread dough or bread** (*Meredith's Hair*)  
#CURTAINS ARE OPEN!
2. **Kaleidoscope** (*Wheel*)
3. **Glow sticks** (*Raving*)
4. **Leaves and foliage** (*Forest*) #CLOSE  
CURTAINS NOW!
5. **Moon and torch** (*Moon*)
6. **Bowl of mud** (*Stuck in the mud*)
7. **Spray bottle** (*Mist*)
8. **Fur or tactile fabric** (*The Badger*)
9. **White strips of fabric or sheet** (*Moon rays*)
10. **NZ Sign language** (*Goddess Selene speaks*)
11. **Moss or muted fabrics** (*Moss*)
12. **Glow sticks** (*Raving*)



# Shopping List



**Bread dough or bread** - Flour, salt, yeast, sugar, water **or** a loaf of bread



**Kaleidoscope** - Cardboard tube, black paint, paintbrush, silver foil, glue stick, scissors, greaseproof paper, elastic or large elastic band



Glow sticks



Leaves and foliage



**Moon** - Paper plate, ribbon or string, scissors, torch



Mud from the garden in a bowl



Spray bottle, water and flavouring



Fur or a metre of soft fabric



White ribbon or string or a white sheet cut into strips



Moss, grass or soft muted coloured fabric





Glass Ceiling Arts Collective presents

# The Badger Story

**By Charlotte Nightingale**

Directed by Charlotte Nightingale and Jeremy Hinman

Produced by Charlotte Nightingale and Michael Eaglesome

Web platform designed and created by Mike Eaglesome

Animated by Ryan Gray McCoy

Music composed and arranged by Sam Jones

Binaural sound produced by Charlotte Nightingale & Gareth Pring

Camera operated by Samuel Karl

Edited by Tom Grut

Narrated by Charlotte Nightingale

Dance sequence performed by

Alisha McLennan Marler & Julie Van Renen

Goddess Selene played by Courtney Nairn

The Badger puppet designed and made by Tusk Puppets

Puppeteered by Jon Coddington & Paul Lewis

How to guide written by Charlotte Nightingale

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ARTS COUNCIL OF NEW ZEALAND TOI AOTEAROA

